Texas Hold ‘ EM Rules

Chip Value

Red – 10  Blue - 25  Green - 50  Black - 100

Equipment

All playing cards and chips will be provided by Campus Recreation.

2 decks will be used for each table. The person who is next in line to deal will shuffle the second deck and have it ready for play upon conclusion of the hand.

Blinds

Small Blind: Put up by the person immediately to the left of the dealer.

Big Blind: Put up by the person immediately to the left of the small blind.

Blinds will start at 10 for the small and 20 for the big during the first games of the tournament.

Blinds will double every 30 minutes during the tournament. This rule may be modified by majority agreement of all participants should the tournament last too long.

Betting

A bet must be at least the value of the big blind. A raise must be at least the amount of the previous bet.

Check-raising: checking the bet and then later raising over the bet is allowed.

Breaks

Breaks will be called at 7:30 and 9:00 for a period of no more than 10 minutes.

Dissolving of Chips

During the last table of play (final 9 players) participants may decide to remove a certain color of chips to speed up play provided all remaining players agree.

Order of Hands: See attached page.
Royal Flush
The five highest cards, the 10 through the Ace, all five of the same suit. A royal flush is actually an ace-high straight flush. Which suit it is doesn't matter in poker. Two people with royal flushes would tie.

Straight Flush
Any five cards of the same suit in consecutive numerical order. Our example shows a five-high straight flush.

Four of a Kind
Four cards of the same denomination. Our example shows four jacks with a deuce kicker.

Full House
Any three cards of the same denomination, plus any pair of a different denomination. Ties are broken first by the three of a kind, then the pair. Our example shows sevens full of threes.

Flush
Any five non-consecutive cards of the same suit. Our example shows a queen-high diamond flush.

Straight
Any five consecutive cards of mixed suits. Ace can be high or low. Our example shows a six-to-ten straight.

Three of a Kind
Three cards of the same denomination. Our example displays three of a kind, fours.

Two Pair
Any two cards of the same denomination, plus any other two cards of the same denomination. If both hands have the same high pair, the second pair wins. If both pairs tie, the high card wins. Our example shows two pair, eights and fives.

Pair
Any two cards of the same denomination. Our example displays a pair of nines. In a tie, the high card wins.

High Card
If no other hand is achieved, the highest card held wins. In our example, the king of hearts is the high card.